

NFL FLAG IMPORTANT CHANGES

1. Pitches, laterals, and backwards passes are permitted behind the line of scrimmage only. Shovel passes are allowed, but **MUST** be completed across the LOS
2. Rushers must now identify themselves by raising their hand pre-snap. Maximum of 2 per play and the rush **MUST** be immediate. NO delayed or fake rush permitted
3. Fumbles: ground contact must be made for the play to be dead. "A fumble is loss of possession by a player resulting in the ball contacting the ground"

***Note: Rule: Once the ball is advanced beyond the LOS, the current ballcarrier is the only player allowed to have possession of the ball until the play is dead.** Possession NFL FLAG

4. Anytime prior to making the ball "Ready for Play" on 4th down, the referee **MUST** ask the coach to declare "PUNT or PLAY". The coach **MUST** answer or risk a delay of game penalty.

5. The ball will be placed in the middle of the field to start every play. The ball may be moved before the 'Ready for Play' signal but no closer than 10-yards from either boundary.

6. Electronic communication of any kind is prohibited and will result in an unsportsmanlike penalty and automatic disqualification. Local rules supersede if applied

7. Jumping and leaping is not permitted when advancing the ball. Play is to be blown dead by the officials. ***Note: Spinning , jump cuts, the QB's passing progression and for a safety issue, in the officials judgement, is permitted and the play shall continue**

8. Illegal Contact penalty added. Spot Foul 5-yards and AFD or LOD. Remedy instead of unnecessary roughness, DPI,OPI, unsportsmanlike.